RIGHT MOVES

If you follow these principles, your opponent won’t punch you in the face:

- Move individual discs forwards, backwards or sideways one square at a time.
- You can move linked discs lengthways together, one square at a time either way.
- You can even move all three linked discs one square at a time lengthways either way.
- To nudge an opponent's disc, you have to outnumber them.